

PRELIMINARY INFORMATION
ON THE
EXECUTION TIME OF THE
1103A FLOATING POINT INSTRUCTIONS

Date: 15 October 1956

Prepared by: F. Warburton

Issued by: Systems Analysis Dept.
Systems Group of Univac Scientific Applications

SUMMARY OF EXECUTION TIMES

		Max.	Min.
Floating add and subtract	$(N \leq 1)$	300 μ sec.	144 μ sec.
	$(N) = (u_c) - (v_c) \quad (N \geq 2)$	236	148
Floating multiply		380	162
Floating divide		654	648
Floating polynomial multiply		619	262
Floating inner product		637	280
Floating unpack		52	54
Floating normalize pack		180	144
Normalize exit		20	20

All times given include magnetic core reference time. If (u) is A, subtract 6 μ sec.; if Q, subtract 4 μ sec. All cases are for NE FF set to zero. If NE FF = 1, set K = 0 and subtract 12 μ sec. All cases include rounding. If the full number of normalizing shifts are made (35 for addition and subtraction, 2 for multiplication and division), the mantissa is zero and rounding is omitted. For this case, subtract 14 μ sec.

The following symbols are used in the formulas.

$N = (u_c) - (v_c)$ for operations 64, 65, 66, and 67

$N = (Qu)_c - (v_c)$ for operation 01

$N = (uv)_c - (Q_c)$ for operation 02

N_9 is the sign of this difference (corresponding to S_9 at the points when $(S) = (u_c) - (v_c)$

or $(S) = (Qu)_c - (v_c)$

or $(S) = (uv)_c - (Q_c)$

K is the number of normalizing shifts (the number of shifts necessary to put the MSB of the arithmetic result of (u_m) and (v_m) in A_{61} -- maximum of 35 for addition and subtraction, 2 for multiplication and division).

Floating point add and subtract (FAuv and FSuv)

MP 0 (Unpack (u) sequence)	$7 + 2(u_{35})$
1 (Unpack (v) sequence)	$7 + 2(v_{35})$
2 (Initial alignment)	1
3 (Final alignment)	$+ 3(N_9)$
5 (NRP sequence)	$+ 2(N_9) + 2 N $
6 & 7 (Set up NI)	$\underline{7} + (34 - N) + 2K$

Total (in clock pulses)

$$38 + 2(u_{35}) + 2(v_{35}) + 5(N_9) + 2|N| + (34 - |N|) + 2K$$

Total (in μ sec.)

$$76 + 4(u_{35}) + 4(v_{35}) + 10(N_9) + 4|N| + (68 - 2|N|) + 4K$$

Case I
 $N=0$

Max.	Min.
76	76
4	0
4	0
10	0
0	0
68	68
<u>136</u>	<u>0</u>
298 μ sec.	<u>144 μ sec.</u>

Case II
 $N=1$

Max.	Min.
76	76
4	0
4	0
10	0
4	4
66	66
<u>136</u>	<u>0</u>
300 μ sec.	<u>146 μ sec.</u>

Case III
 $N=2$

Max.	Min.
76	76
4	0
4	0
10	0
8	8
64	64
<u>0</u>	<u>0</u>
166 μ sec.	<u>148 μ sec.</u>

Case IV
 $N=34$

Max.	Min.
76	76
4	0
4	0
10	0
136	0
0	0
<u>0</u>	<u>0</u>
230 μ sec.	<u>212 μ sec.</u>

$N \leq 1$, Maximum time: 300 μ sec.
Minimum time: 144 μ sec.

$N \geq 2$, Maximum time: 236 μ sec.
Minimum time: 148 μ sec.

Note: In cases I and II, maximum addition times are 4 μ sec. less than shown. (If (u) and (v) are both positive, K = 0.)

Floating point multiply (FMuv)

MP 0 (Unpack (u) sequence)	7 + (u ₃₅)
1 (Unpack (v) sequence)	7
*2 (Multiply sequence)	40 + $\sum_{i=1}^{26} (u_{35} \oplus u_i) + 2(u_{35} \oplus u_0)$
5 (NRP sequence)	20 + 2k
6 & 7 (Set up NI)	7
Total (clock pulses)	$81 + (u_{35}) + 4 \sum_{i=1}^{26} (u_{35} \oplus u_i) + 2(u_{35} \oplus u_0) + 2k$
Total (μ sec.)	$162 + 2(u_{35}) + 8 \sum_{i=1}^{26} (u_{35} \oplus u_i) + 4(u_{35} \oplus u_0) + 4k$
Maximum time: 380 μ sec.	
Minimum time: 162 μ sec.	

*If (u) is negative, the complement of (u) is sent to Q. Therefore, Q₃₅₋₂₇ is always zero, and (Q₂₆₋₀) may be the complement of (u₂₆₋₀).

Floating point divide (FDuv)

MP 0 (Unpack (u) sequence)	7 + (u ₃₅)
1 (Unpack (v) sequence)	7
2 (Initial shift of (u))	36
3 (Divide sequence)	222
4 (Q → A sequence)	6
5 (NRP sequence)	39 + 2k
6 & 7 (Set up NI)	7
Total (clock pulses)	$324 + (u_{35}) + 2k$
Total (μ sec.)	$648 + 2(u_{35}) + 4k$
Maximum time: 654 μ sec.	
Minimum time: 648 μ sec.	

Floating point polynomial multiply (FPuv)

MP 0	(Unpack (Q) sequence)	$5 + (Q_{35})$
1	(Unpack (u) sequence)	7
2	(Multiply sequence)	$40 + 4 \sum_{i=1}^{26} (Q_{35} \oplus u_i) + 2(Q_{35} \oplus u_0)$
(3)	(NRP (Q) • (u) sequence)	14
(4)	(Unpack (v) sequence)	$7 + (v_{35})$
3 ¹	(Initial alignment)	$1 + 3(N_9)$
4 ¹	(Final alignment)	$4 + 2(N_9) + 2 N $
5	(NPP sequence)	$12 + (34 - N) + 2K$
6&7	(Set up NI)	$\underline{7}$

$$\text{Total (clock pulses)}: 97 + (Q_{35}) + 4 \sum_{i=1}^{26} (Q_{35} \oplus u_i) + 2(Q_{35} \oplus u_0) + 5(N_9) + 2|N| + (34 - |N|) + 2K$$

$$\text{Total } (\mu\text{sec.}): 194 + 2(Q_{35}) + 8 \sum_{i=1}^{26} (Q_{35} \oplus u_i) + 4(Q_{35} \oplus u_0) + 5(N_9) + 4|N| + (68 - 2|N|) + 4K$$

Maximum and minimum times depend upon the value of N as well as (Q).

(See the four cases given under Floating add and subtract.)

Taking the largest maximum ($N=1$) and the smallest minimum ($N=0$), the maximum and minimum time are:

Maximum time ($N = 1$): 619 μ sec.

Minimum time ($N = 0$): 262 μ sec.

Floating point inner product (Fluv)

MP 0	(Q \rightarrow F ₄ sequence)	7
1	(Unpack (u) sequence)	7 + (u ₃₅)
(2)	(Unpack (v) sequence)	7
(3)	(Multiply sequence)	40 + 4 $\sum_{i=1}^{26}$ (u ₃₅ \oplus u _i) + 2(u ₃₅ \oplus u ₀)
(4)	(MRP (u) \cdot (v) sequence)	14
2 ¹	(Unpack (F ₄) sequence)	7
3 ¹	(Initial alignment)	1 + 3(N ₉)
4 ¹	(Final alignment)	4 + 2(N ₉) + 2 N
5	(MRP sequence)	12 + (34 - N) + 2K
6&7		7

Total (clock pulses): 106 + (u₃₅) + 4 $\sum_{i=1}^{26}$ (u₃₅ \oplus u_i) + 2(u₃₅ \oplus u₀) + 5(N₉) + 2|N| + (34 - |N|) + 2K

Total (μ sec.): 212 + 2(u₃₅) + 8 $\sum_{i=1}^{26}$ (u₃₅ \oplus u_i) + 4(u₃₅ \oplus u₀) + 10(N₉) + 4|N| + (68 - 2|N|) + 4K

Maximum and minimum times depend upon the value of N as well as (u).

(See the four cases given under Floating add and subtract.)

Taking the largest maximum (N = 1) and the smallest minimum (N = 0), maximum and minimum times are:

Maximum (N = 1): 637 μ sec.

Minimum (N = 0): 280 μ sec.

Floating point unpack (UPuv)

MP 0	(Unpack (u) sequence)	7 + (u ₃₅)
1	(u _m → m sequence)	5
2	(u _c → s sequence)	1
5	(u _c → v sequence)	5
6&7	(Set up NI)	<u>8</u>
Total (clock pulse)		26 + (u ₃₅)
Total (μ sec.)		52 + 2(u ₃₅)

Floating point normalize pack (NPuv)

MP 0	(Read (v) sequence)	7
1	(v _e → c sequence)	1
2	(Read (u) sequence)	7
3	(u → A sequence)	3
4	(MRP sequence)	39 + 2K
5	(Write in (u) sequence)	7
6&7		<u>8</u>
Total (clock pulses)		72 + 2K
Total (μ sec.)		144 + 4K ($9 > K \geq 0$)

Maximum time: 180 μ sec.

Minimum time: 144 μ sec.

Floating point normalize exit (NEj=)

MP 0	(Clear x)	1
1	(Set NE FF)	1
5	-----	1
6&7		<u>7</u>
Total (clock pulses)		10
Total (μ sec.)		20